

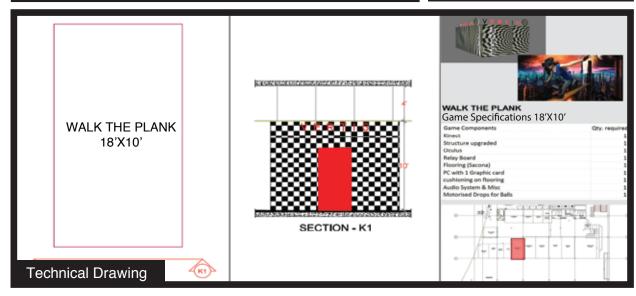
## **VERTIGO - WALK THE PLANK**

## **DESCRIPTION:**

Vertigo is a virtual reality game that lets you experience the fear of walking on a narrow plank hundreds of feet above the ground. The task is to walk the plank and rescue the kitty. The virtual reality technology along with the fans blowing air at a certain velocity, creates an actual environment of one walking the plank on that height. The technology behind this game is cinematic. You immerse yourself in the game with the Oculus, the Unity Game engine delivers the thrill of gathering all the courage to steadily move forward on the plank, taking the kitty and returning back. Remember, falling off the plank means game over.

| Technical Specifications                |                    |
|---|--------------------|
| Operator Required                       | Yes                |
| On-site Technician required             | Common             |
| Length(Depth) / Width / Height - (Feet) | 18/10/10           |
| Roor area required                      | 240                |
| Weight (KG)                             | 550                |
| Static floor loading (kg/sq ft)         | 2.3                |
| Shipping weight                         | 800                |
| Can be dismantled                       | Yes                |
| Structural Bolting To floor required    | No                 |
|   |                    |
| Electrical Requirements                 |                    |
| North America                           | 110V Single Phase  |
| South America                           | 220 V Single Phase |
|   |                    |

| TIME PER GAME  |  |
|----------------|--|
| 180 sec        |  |
| NO. OF PLAYERS |  |
| 2 max          |  |
| R.O.I          |  |
| HIGH           |  |



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